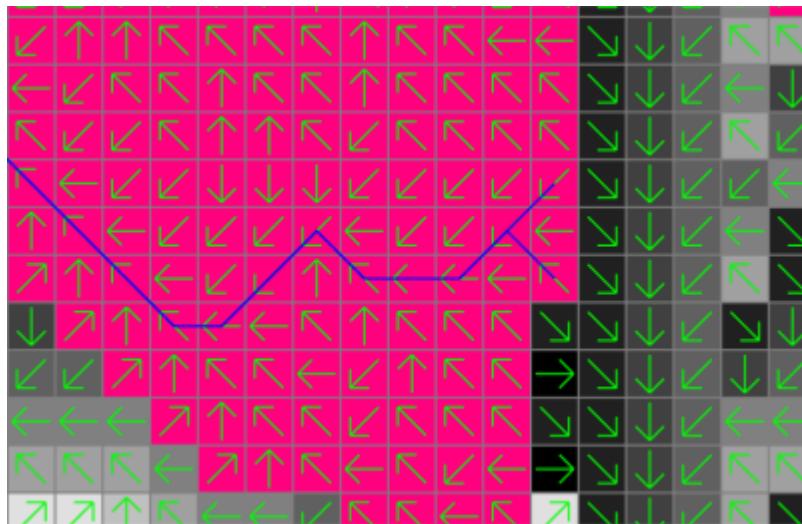


# Efficient longest flow path algorithm

Workspace

r.accumulate



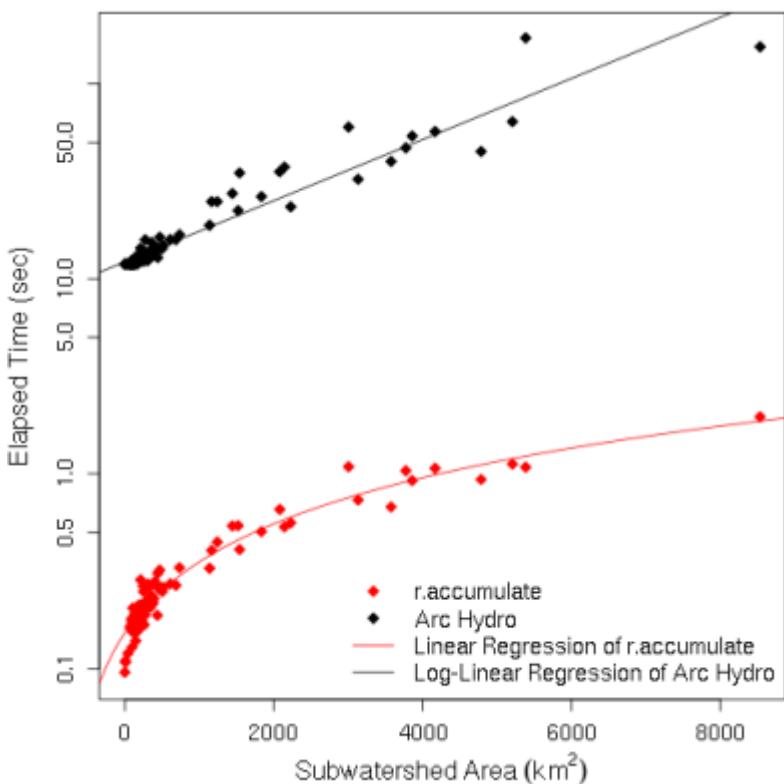
```
\[ \def\lfp{\overrightarrow{\text{LFP}}} \def\fp{\overrightarrow{\text{FP}}} \def\fl{\text{FL}} \def\dlf{\text{DFL}} \def\ufl{\text{UFL}} \def\lfl{\text{LFL}} \]
```

A flow path  $\text{FP}_i$  is the watercourse between a pair of two points  $i$  within the watershed and the longest flow path  $\text{LFP}$  is defined as

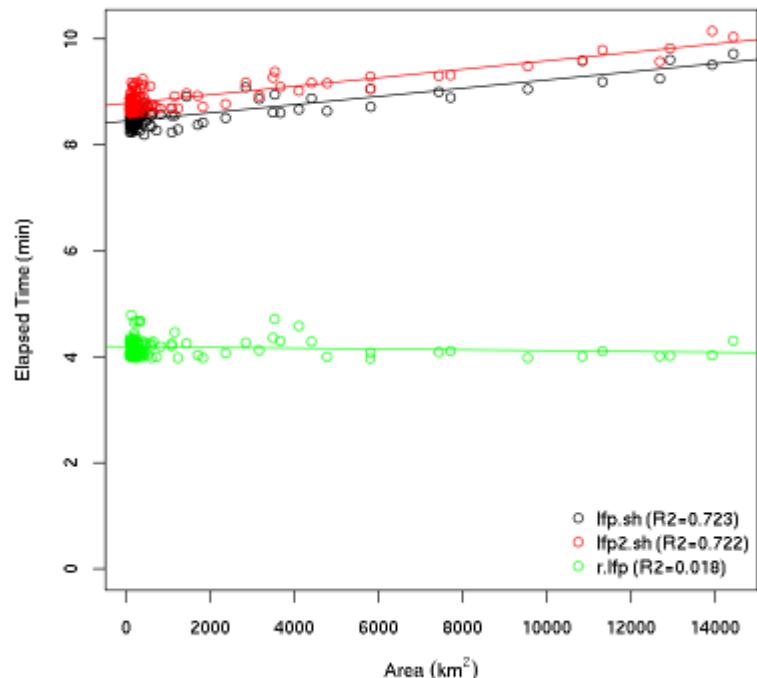
```
\[ \text{lfp} \in \left\{ \text{FP}_i \mid i \leq \text{fp} \right\} \forall i \neq j \text{ s.t. } \text{fp} \geq \text{fp}_i \]
```

The longest flow path plays an important role in hydrologic modeling, but its computation requires multi-step raster calculations for each watershed. This research project aims to improve the current process and efficiency of computing the longest flow path for a lot of watersheds.

## Performance comparisons



Elapsed Time vs. Area



Method	lfp.sh	lfp2.sh	r.lfp	r.accumulate
Elapsed time	3h 48m	9h 8m	6h 46m	56s

## References

- Huidae Cho, July 2020 in Press. A recursive algorithm for calculating the longest flow path and its iterative implementation. [Environmental Modelling & Software](#).

10.1016/j.envsoft.2020.104774. SCIE, 2018 Impact Factor 4.552, Author's Version.

- How to calculate the longest flow path in GRASS GIS

projects

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